



**American Youth Soccer Organization  
2019 National Games, Hawaii**



**AYSO NATIONAL GAMES 2019 SOCCERFEST  
COACH INFORMATION**

**FIELD LOCATION:**

All Soccerfest games will be held on July 2, 2019 (Tuesday) at Waipio Peninsula Soccer Complex

10U Boys/Girls – Fields 20A, 20B, 22A, 22B, 22C, 22D

12U Boys/Girls – Fields 15A, 15B, 16A, 16B, 18A, 18B

14U Boys/Girls – Fields 2, 4, 9, 10, 11, 12, 13, 14, 17, 19

16U/19U Boys/Girls – Fields 5, 6, 7, 8, 9, 10, 2, 4

**TEAM SIZES:**

10U 7v7 (Max 10 per team)

12U 9v9 (Max 12 per team)

14U 11v11 (Max 15 per team)

16U 11v11 (Max 18 per team)

19U 11v11 (Max 18 per team)

**NOTE:** *Depending on the number of participants and teams formed, the maximum team size maybe increased, as long as each player can play one-half of the game.*

**GAME DURATION:**

Soccerfest teams will play two (2) games. Each game is allotted a one-hour time slot to complete. Play time will be two (2) 20-minute halves, running time, with a 5-minute half-time break. Substitutions will be made allowed by the referee approximately half-way through each period and at the beginning of the 2<sup>nd</sup> half. Games will start, stop, and end on the referee whistle. There will be no stoppage time or extension of the game. There will be a one (1) hour break between games for each Soccerfest team.

**REQUIRED NUMBER OF PLAYERS AND COACHES**

Each team will be awarded six (6) pool play standing points for participation in Soccerfest. To receive these points, each team must have the following minimum participation from their rostered team in each of the two (2) Soccerfest games:

10U – 7 players and 1 coach

12U – 9 players and 1 coach

14U/16U/19U – 10 players and 1 coach

Partial credit will NOT be awarded.

**EQUIPMENT REQUIRED**

Each team participating in the Soccerfest must bring at least one (1) ball and a goalkeeper jersey. All players are required to wear their own soccer shorts, shin guards and shoes. Each player will be given a souvenir Soccerfest jersey for the team to which they are assigned and will wear this jersey during each of the two (2) Soccerfest games.

All AYSO Rules & Regulations regarding equipment and heading the ball will be in effect.

## TEAM FORMATION TIME

Team players and their coaches shall be onsite for Soccerfest registration and team formation 45 minutes prior to the schedule start time of the first game for the group.

AGE GROUP/ POOLS	CHECK-IN TENT LOCATION	TEAM FORMATION TIME	GAME TIME
<b>Morning Soccerfest Session</b>			
12UG – A & B	FIELD 15A	7:45 am	8:30 am (1 <sup>st</sup> ) & 10:30 am (2 <sup>nd</sup> )
10UG – A & B	FIELD 19	8:15 am	9:00 am (1 <sup>st</sup> ) & 11:00 am (2 <sup>nd</sup> )
12UB – A & B	FIELD 15A	8:45 am	9:30 am(1 <sup>st</sup> ) & 11:30 am (2 <sup>nd</sup> )
19UG	FIELD 8	8:45 am	9:30 am (1 <sup>st</sup> ) & 11:30 am (2 <sup>nd</sup> )
10UB – A & B	FIELD 19	9:15 am	10:00 am (1 <sup>st</sup> ) & 12:00 pm (2 <sup>nd</sup> )
19UB	FIELD 8	9:45 am	10:30 am (1 <sup>st</sup> ) & 12:30 pm (2 <sup>nd</sup> )
<b>Afternoon Soccerfest Session</b>			
12UG – C & D	FIELD 15A	12:45 pm	1:30 pm (1 <sup>st</sup> ) & 3:30 pm (2 <sup>nd</sup> )
10UG – C & D	FIELD 19	1:15 pm	2:00 pm (1 <sup>st</sup> ) & 4:00 pm (2 <sup>nd</sup> )
14UB & 16UB	FIELD 11	1:15 pm	2:00 pm (1 <sup>st</sup> ) & 4:00 pm (2 <sup>nd</sup> )
12UB – C & D	FIELD 15A	1:45 pm	2:30 pm (1 <sup>st</sup> ) & 4:30 pm (2 <sup>nd</sup> )
10UB – C & D	FIELD 19	2:15 pm	3:00 pm (1 <sup>st</sup> ) & 5:00 pm (2 <sup>nd</sup> )
14UG / 16UG	FIELD 11 / FIELD 8	2:15 pm	3:00 pm (1 <sup>st</sup> ) & 5:00 pm (2 <sup>nd</sup> )

## TEAM CHECK-IN PROCESS

At the assigned team formation time, age group/pool teams listed above will report to their designated check-in location with at least the minimum number of players and one (1) coach. Players will line-up single file behind their coach. Soccerfest volunteers will check-in the respective team, coach and players, against the official roster submitted for the team. Teams that check-in with at least the minimum number of players and coaches and participate in both Soccerfest games will earn six (6) game points for Soccerfest participation. Coaches should verify with the Soccerfest volunteer that game points have been earned.

## TEAM FORMATION PROCESS

Each coach will be given a designation number (for example, “G-1”) and asked to stand away from their team, forming a new line for player distribution. Soccerfest volunteers will then distribute all players from the first team to each coach, following until the players from the last team has been distributed. Depending on the number of teams and roster sizes, there should be no more than two (2) players from the original team on the newly formed Soccerfest team. When all of the National Games players have been placed onto a team, the “walk-on” players will then be distributed to Soccerfest teams.

## **SOCCERFEST JERSEY DISTRIBUTION & GAME SCHEDULE**

Following team formation, coaches will each be given two (2) blank game cards to fill out with their own name and players' names and Region number (for example, Knix Tanabe – 119). Coaches will also include the names of the “walk-on” participants and note them as “WO” – do NOT write a Region number next to their name. Once the game cards are complete, the coach will bring the filled-in cards to the Soccerfest table and present them to a Soccerfest volunteer, who will draw a line across the bottom of the last player of each card. The coach will then be given a bag of Soccerfest jerseys - one jersey per player – and the game schedule with field location.

Coaches will distribute the jerseys on the spot and return any extra jerseys to the Soccerfest volunteer before leaving the registration area. There should be enough jerseys for full rostered teams (by age group). Sizing of the jerseys are based on the suggested sizes for the specific age group. Therefore, coaches should make the best distribution of jersey sizes possible. The coach and their Soccerfest team should then proceed to the designated field location to prepare for their first game.

***Note: Soccerfest jerseys are being sponsored compliments of SCORE, MAHALO NUI LOA!***

## **SOCCERFEST GAME SCHEDULE**

Each Soccerfest team will play two (2) games at the times and field locations noted on the game schedule provided. Coaches will take their teams to the appropriate field for each of the scheduled games and present the game card to the referee team officiating the match. Referees will check the players against the game card and will indicate which players participated in the Soccerfest games. All players listed on the game card must play a minimum of one-half the game. At the end of each game, the referee will complete the game card and turn over the game card to the field monitor. Game cards will be returned to the Soccerfest Coordinator for verification and tabulation of game points for data entry.

***Note: Any challenge to the Soccerfest points awarded or not awarded must be made prior to the end of the last game on the second day (July 4<sup>th</sup>, Thursday) of pool play competition. Any challenge received after the deadline, no matter the validity of the claim, will not be considered.***